CAREER PREPAREDNESS

Unit	Personal Decision Making	Time on T	'ask: 180 minutes
Course Content Standard(s)	 Demonstrate knowledge of a systematic approach to a decision-making process (specifically, opportunity costs and trade-offs), including factors regarding academic planning and career development, financial literacy, and technology. Example: decision-making process steps – define the problem, brainstorm, list alternatives, evaluate alternatives and identify consequences, propose a solution 		
	(Teachers should	College and Career Readiness Standards select the appropriate grade span standard(s) as it pertains	to reading and writing.)
and Technica	lards for Literacy in Science al Subjects 6-12 <u>or</u> Reading r Literacy in History/Social Studies 6-12	Writing Standards for Literacy in History/Social Studies, Science, and Technica Subjects 6-12	Standards for Mathematical Practice
	4, 5, 7	1,7	3
Learning Objective(s)	The student will: 1. Demonstrate knowledge 2. Demonstrate knowledge 3. Demonstrate knowledge		
21 st Century Competencies Essential Question(s)	Critical Thinking Comm How can you determine the opport How can you determine the trade What is the best way to solve a p	ortunity costs of a decision?	ource: Partnership for 21st Century Skills (www.p21.org/)

Content Knowledge	Suggested Instructional Activities	Suggested Materials, Equipment, and Technology Resources
I. Important Terms A. Opportunity Cost – the value of the benefits of the next best alternative that could have been chosen, but was not.	Engage the students in to the concepts being discussed. Watch the six minute video "Ted Talk: Joachim de Posada: Don't Eat the Marshmallow!"	Ted Talk: Joachim de Posada: Don't eat the marshmallow!
 B. Trade-offs – what you give up when you choose one alternative over another. C. Instant Gratification – An unwillingness to give up something now in return for something later. 	Point out the Marshmallow Study and define instant and delayed gratification. Class discussion: Discuss what obstacles people face when they make choices. You could either use examples related to spending money, or career and	EconEdLink: http://www.econedlink.org/lessons/index.php?lid =1057&type=educator
D. Delayed Gratification – A willingness to give up something now in return for something later.	Introduce the concept of opportunity cost to students by developing the following example in a large-group, interactive lecture-discussion: When your alarm went off, or your mother called you, what choice did you face this morning? Accept a variety of answers and list them on the board. Then, ask students to reduce the choice to the two best alternatives. Essentially, these are: to get up or not get up. What are the opportunity cost of the choice you did not make?	
	Determining the difference between opportunity cost and trade-offs: (Class discussion) Have students brainstorm possible activities for Friday night and place the answers on the board. Accept a wide variety of answers. (Going on a date, reading a novel, dinner with your family, watch TV, play video games, hang out with friends, etc.)	
	When deciding what to do, students may only choose one activity. For example, if a student chooses to go on a date, then all the other possible choices are <i>trade</i> -	Dogs 2 of 5

Once the choices have been made, students will fill in the table with benefits and tradeoff of each choice. Keep in mind that there can only be one opportunity cost for each choice, but there will be many trade-offs and benefits.	
Choose a scenario that reflects the values held by you and your students and apply a decision-making process. All students should easily understand the situation you choose. It could be the example described above (what to do on Friday night). With the situation you select, go through each step of the process in detail.	Handout that includes the scenario, as well as each step in the process. Students will fill in the handout during the discussion. This could also be achieved with an LCD projector or whiteboard.
making process. Ideally the scenario will relate to academic and career planning, financial literacy, or technology skill applications. This can be done either individually, with a partner, or in a group.	Handout of the scenario.
and Control of the co	ost for each choice, but there will be many trade-offs and benefits. hoose a scenario that reflects the values held by you and your students and apply a decision-making rocess. All students should easily understand the tuation you choose. It could be the example rescribed above (what to do on Friday night). With the situation you select, go through each step of the rocess in detail. ive a students a scenario to apply the decision taking process. Ideally the scenario will relate to reademic and career planning, financial literacy, or echnology skill applications. This can be done either

Technology skill applications: After working all night on an important project, Allen gets ready to print, but his printer does not print the document. He comes to you for help. (See Content Standard 8) Financial literacy: Marina has been given \$10,000 as a graduation gift. She wants advice on what to do with her money. (See Content Standard 17)	
Career and academic planning: Danielle is having trouble deciding where to go to college. She can't make her mind up between a large state university, a small local private college, an elite college out of state or a local community college then transferring to a 4-year college or university.	Internet access or presentation software
Suggested ways for students to demonstrate mastery: • Present their scenario to the class • Use presentation software • Write a reflection of their scenario on paper • Type a reflection of their scenario into Moodle or Edmodo • Use a discussion forum on Moodle or Edmodo	Internet access to use Moodle or Edmodo

	Formative Assessments (AQTS 2.8)	Summative Assessments (AQTS 2.9)
Assessment of Learning	Observation	 Performance (presentation of group's scenario)
	Questioning	
	• Discussion	
	Graphic Organizer	

Sample Career	Financial Planner, Financial Advisor, Guidance Counselor	
Options		
Online	Does this lesson address the required online experience? Yes No	
Experience	If yes, please indicate length of time in minutes. Click here to enter text.	

Unit/Course	The problem solving process is used by many Career and Technical Student Organizations presentation based competitive events. Prior to	
CTSO Activity	competitions, participants can practice solving problems.	
(if applicable)		
Culminating	Students could be given a more complicated and involved scenario. This process can be used throughout the course in a variety of content	
Product	standards.	
Course/Program Credential(s): Credential Certificate Other:		